RAYN Safety Security is one of the largest independently owned security companies in the Midwest. We are an industry leader in Fire Detection and Suppression, Intruder, CCTV, Access Control, Mechanical Fire Maintenance for both commercial and domestic clients.

RAYN Safety. Security is recruiting for a Security Systems Engineer

We require an engineer who will work as part of our growing team on our commercial and residential projects.

We operate nationwide throughout Ireland so traveling will be required, however, the majority is based in the Munster Region

Responsibilities of the Role:

- Installation, Programming, Testing, Commissioning & Handover of Fire Alarm Systems
- Servicing and maintenance of Fire Alarm Systems
- Knowledge of Local Standards & Regulations for Fire Alarm Systems
- Fault find in basic wiring problems.
- Installation, service, and maintenance of intruder alarm systems,
- Installation, service, and maintenance of CCTV Systems (knowledge of analogue and IP cameras advantageous)
- Installation, service, and maintenance of Access Control Systems
- Installation, service, and maintenance of Automatic Gates, Barriers, Turnstiles, and Doors
- Respond to customer queries and resolve issues promptly and courteously.
- Provide investigation reports, follow-up reports on existing and new systems.
- To be able to work overtime if required.
- Be part of an on-call rota when required.
- 4-5 years' experience in the industry
- Have excellent spoken and written English.
- Take lead and ability to work on own initiative.
- Excellent attention to detail
- Full clean driving license
- Must possess a work permit for eligibility to work in Ireland.

Package

- Salary negotiable depending on experience (€35,000 €55,000 pa)
- Company vehicle, laptop & mobile phone supplied.
- Tools supplied.
- Uniform supplied.
- Continuous training and upskilling provided.

This is an excellent opportunity for self-starter, highly motivated individual within a dynamic and ambitious company

Forward CV to office@rayn.ie